

Kentucky Land & Homesite Judging Form (2023)

Form # ??????

Incorrect Marks Correct Mark



Event Name/Team Name/Additional Info

Team/Schl ID			
0	0	0	0
1	1	1	1
2	2	2	2
3	3	3	3
4	4	4	4
5	5	5	5
6	6	6	6
7	7	7	7
8	8	8	8
9	9	9	9

Codes			
Sheet	Test	Team	Student
0	0	0	0
1	1	1	1
2	2	2	2
3	3	3	3
4	4	4	4
5	5	5	5
6	6	6	6
7	7	7	7
8	8	8	8
9	9	9	9

Full Name (First, Space, Last)																												
A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	
B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B	B
C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C	C
D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D
E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E	E
F	F	F	F	F	F	F	F	F	F	F	F	F	F	F	F	F	F	F	F	F	F	F	F	F	F	F	F	F
G	G	G	G	G	G	G	G	G	G	G	G	G	G	G	G	G	G	G	G	G	G	G	G	G	G	G	G	G
H	H	H	H	H	H	H	H	H	H	H	H	H	H	H	H	H	H	H	H	H	H	H	H	H	H	H	H	H
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I
J	J	J	J	J	J	J	J	J	J	J	J	J	J	J	J	J	J	J	J	J	J	J	J	J	J	J	J	J
K	K	K	K	K	K	K	K	K	K	K	K	K	K	K	K	K	K	K	K	K	K	K	K	K	K	K	K	K
L	L	L	L	L	L	L	L	L	L	L	L	L	L	L	L	L	L	L	L	L	L	L	L	L	L	L	L	L
M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M	M
N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N	N
O	O	O	O	O	O	O	O	O	O	O	O	O	O	O	O	O	O	O	O	O	O	O	O	O	O	O	O	O
P	P	P	P	P	P	P	P	P	P	P	P	P	P	P	P	P	P	P	P	P	P	P	P	P	P	P	P	P
Q	Q	Q	Q	Q	Q	Q	Q	Q	Q	Q	Q	Q	Q	Q	Q	Q	Q	Q	Q	Q	Q	Q	Q	Q	Q	Q	Q	Q
R	R	R	R	R	R	R	R	R	R	R	R	R	R	R	R	R	R	R	R	R	R	R	R	R	R	R	R	R
S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S	S
T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T
U	U	U	U	U	U	U	U	U	U	U	U	U	U	U	U	U	U	U	U	U	U	U	U	U	U	U	U	U
V	V	V	V	V	V	V	V	V	V	V	V	V	V	V	V	V	V	V	V	V	V	V	V	V	V	V	V	V
W	W	W	W	W	W	W	W	W	W	W	W	W	W	W	W	W	W	W	W	W	W	W	W	W	W	W	W	W
X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X
Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y
Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z	Z

Land Judging Continued

	1	2	3	4
Ability to Supply Moisture				
A: Good	A	A	A	A
B: Moderate	B	B	B	B
C: Poor	C	C	C	C
Landform				
A: Flood Plain	A	A	A	A
B: Stream Terrace	B	B	B	B
C: Upland Hillside	C	C	C	C
D: Upland Ridge	D	D	D	D
E: Karst	E	E	E	E
Land Capability				
A: I- Very Intensive Cropping	A	A	A	A
B: II- Intensive Cropping	B	B	B	B
C: III- Moderate Cropping	C	C	C	C
D: IV- Occasional Cropping	D	D	D	D
V- Continuous Cover				
E: VI- Continuous Cover	E	E	E	E
F: VII- Continuous Cover (Forest)	F	F	F	F

Land Judging Start

	1	2	3	4
Slope				
A: 0 - <2%	A	A	A	A
B: 2 - <6%	B	B	B	B
C: 6 - <12%	C	C	C	C
D: 12 - <20%	D	D	D	D
E: 20 - <30%	E	E	E	E
F: 30 - 50%	F	F	F	F
Amount of Erosion				
A: None-Slight	A	A	A	A
B: Moderate	B	B	B	B
C: Severe	C	C	C	C
Surface Texture				
A: Coarse	A	A	A	A
B: Medium	B	B	B	B
C: Fine	C	C	C	C
Subsoil Texture				
A: Coarse	A	A	A	A
B: Medium	B	B	B	B
C: Fine	C	C	C	C
Depth of Root Zone				
A: Deep	A	A	A	A
B: Moderate	B	B	B	B
C: Shallow	C	C	C	C
Erosion Potential				
A: None-Slight	A	A	A	A
B: Moderate	B	B	B	B
C: Severe	C	C	C	C
D: Very Severe	D	D	D	D
Aeration & Drainage				
A: Well-Drained	A	A	A	A
B: Mod Well-Drained	B	B	B	B
C: Somewhat Poorly	C	C	C	C
D: Poorly Drained	D	D	D	D

Land Judging Conclusion

	1	2	3	4
Conservation Measures (Mark all that apply)				
1a. Add Lime	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1b. Add Phosphorus	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1c. Add Potassium	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
2. Contour or across the slope cultivation	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
3. Cover crops or residue management	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
4. No-tillage	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
5. Grass waterways, mechanical drains, etc.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
6. Filter strip	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
7. Diversion channel	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
8. Drainage tile or open ditch	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
9. Proper pasture management	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
10. Proper forest management	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Limitations (Mark all that apply)				
Slope	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Erosion	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Depth	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Erosion Potential	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Aeration & Drainage	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Ability to supply moisture	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Flooding	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

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1

Homesite Start

Factor	1	2	3	4
Slope				
A: 0 - <2%	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: 2 - <6%	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: 6 - <12%	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
D: 12 - <20%	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D
E: 20 - <30%	<input type="radio"/> E	<input type="radio"/> E	<input type="radio"/> E	<input type="radio"/> E
F: 30 - 50%	<input type="radio"/> F	<input type="radio"/> F	<input type="radio"/> F	<input type="radio"/> F
Slope Degree of Limitation				
Foundation				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
D: Very Severe	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D
Lawn				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
D: Very Severe	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D
Septic				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
D: Very Severe	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D
Basement				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
D: Very Severe	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D
Amount of Erosion				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
Erosion Degree of Limitation				
Lawn				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
Surface Texture				
A: Coarse	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Medium	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Fine	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
Surface Texture Deg of Limitation				
Foundation				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
Lawn				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
Permeability				
A: Very Slow	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Slow	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Moderate	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
D: Rapid	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D
Permeability Degree of Limitation				
Lawn				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
Septic				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
D: Very Severe	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D

Homesite Ctd

Factor	1	2	3	4
Subsoil Texture				
A: Coarse	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Medium	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Fine	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
Soil Amendments (Mark all that apply)				
Lime	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Phosphorus (P)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Potassium (K)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Flooding				
A: None	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Occasional	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Frequent	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
Flooding Degree of Limitation				
Foundation				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
Lawn				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
Septic				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
Basement				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
Shrink-Swell				
A: Low	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: High	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
Shrink-Swell Degree of Limitation				
Foundation				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
Septic				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
Basement				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C

Homesite End

Factor	1	2	3	4
Soil Depth				
A: Shallow	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Mod Deep	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Deep	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
Soil Depth Degree Limitation				
Foundation				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
D: Very Severe	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D
Lawn				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
D: Very Severe	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D
Septic				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
D: Very Severe	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D
Basement				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
D: Very Severe	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D
Aeration & Drainage				
A: Well	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Mod Well	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Somewhat Poorly	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
D: Poorly	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D
Aeration & Drain Degree of Limitation				
Foundation				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
Lawn				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
Basement				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
Final Eval				
Foundation				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
D: Very Severe	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D
Lawn				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
D: Very Severe	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D
Septic				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
D: Very Severe	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D
Basement				
A: None-Slight	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A	<input type="radio"/> A
B: Moderate	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B	<input type="radio"/> B
C: Severe	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C	<input type="radio"/> C
D: Very Severe	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D	<input type="radio"/> D